



# Kindergarten Learning Activities

June 8-12

**\*\*Read with your child every day\*\***

	wellness	play	literacy	numeracy
<b>M O N D A Y</b>	Listen to <a href="#">What's My Superpower?</a> Create your own super-hero, with your own super-powers. Draw what this person would look like and how his/her super strengths would work.	Watch this <a href="#">video</a> about the ocean. Then pretend you are some of those animals. How do those animals move?	Read and complete this booklet called <a href="#">I See Ocean Animals</a> . Once complete read it 3 times to your family.	Take some rainbow fish crackers and use this sheet to help graph them. How many of each colour do you have? <a href="https://lessonpix.com/images/GraphGoldfish.pdf">https://lessonpix.com/images/GraphGoldfish.pdf</a>
<b>T U E S D A Y</b>	Try Cosmic Kids Yoga - <a href="#">Squish the Fish</a> and <a href="#">Shark Pose</a> .	Do you think things float more in fresh water or salt water? Try this <a href="#">experiment</a> . What do you think will happen and why?	Journal entry - what animals live in the ocean? Draw some ocean animals in your journal and label them.	Collect 10 of one object and put them into 2 groups. Example: 4 in one group and 6 in the other. Say a math sentence "4 and 6 make 10". How many different ways can you group the 10 objects?
<b>T H U R S D A Y</b>	Take a trip to a local beach. We are so lucky to have so many beaches close by.	Check out this <a href="#">video</a> and do your own boat building challenge.	Watch <a href="#">Alphablocks</a> . Review the sounds and jolly phonics actions.	Play Go Fish
<b>F R I D A Y</b>	<u>Thinking self-assessment</u> : Do you try new ideas when something doesn't work? Do you use your imagination to get new ideas when you play? Explain your thinking to an adult.	Play with water outside. Fill a big bin with water and add some toys to play with - maybe you could even add some bubbles.	When s and h are together it makes a special sound. Make a list of words that begin with the sound of "sh".	Play before and after dice game. Draw or use <a href="#">this</a> grid. Roll either 1 or 2 dice. Print the number you rolled in the middle box. Then print the number that comes before it and the number that comes after it.